



Name: \_\_\_\_\_

 <sup>(10)</sup> AC  
 <sup>(1)</sup> HP

Occupation: **Teinturier halfling**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	11	0
Agility	9	0
Stamina	12	0
Personality	14	1
Intelligence	12	0
Luck	8	-1

Saves

Reflex	0
Fortitude	0
Will	1

Speed **20** Init **0**

Equipment

Starting Funds: 36 cp  
3 mètres de tissu  
Chaîne de 3 mètres (30 po)

Weapons

Bâton +0 (1d4)

Notes

Lucky Sign: Bountiful harvest (Hit points, applies each level) (-1)  
Languages: English, Halfling  
Halfling ability: Infravision

**XP**

Name: \_\_\_\_\_

 <sup>(9)</sup> AC  
 <sup>(2)</sup> HP

Occupation: **Nain : apothicaire**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	18	3
Agility	8	-1
Stamina	9	0
Personality	15	1
Intelligence	9	0
Luck	17	2

Saves

Reflex	-1
Fortitude	0
Will	1

Speed **30** Init **-1**

Equipment

Starting Funds: 33 cp  
Flasque métallique  
Grand sac (12 pc)

Weapons



Gourdin +3 (1d4+3)

Notes

Lucky Sign: Four-leafed clover (Find secret doors) (+2)  
Languages: Common

**XP**

Name: \_\_\_\_\_

 <sup>(11)</sup> AC  
 <sup>(5)</sup> HP

Occupation: **Fromager**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	13	1
Agility	14	1
Stamina	13	1
Personality	14	1
Intelligence	12	0
Luck	10	0

Saves

Reflex	1
Fortitude	1
Will	1

Speed **30** Init **1**

Equipment

Starting Funds: 36 cp  
Fromage qui pue  
Pied de biche (2 po)

Weapons


Gourdin +1 (1d4+1)

Notes

Lucky Sign: Survived a spider bite (Saving throws against poison) (+0)  
Languages: Common

**XP**

Name: \_\_\_\_\_

 <sup>(11)</sup> AC  
 <sup>(3)</sup> HP

Occupation: **Astrologue**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	15	1
Agility	14	1
Stamina	8	-1
Personality	13	1
Intelligence	16	2
Luck	12	0

Saves

Reflex	1
Fortitude	-1
Will	1

Speed **30** Init **1**

Equipment

Starting Funds: 31 cp  
Longue-vue  
Petit marteau (5 pa)

Weapons

Dague +1 (1d4+1)

Notes

Lucky Sign: Survived a spider bite (Saving throws against poison) (+0)  
Languages: Common, Alignment, Hobgoblin

**XP**