

Name: _____



AC (11)



HP (2)

Occupation:

Nain : cultivateur de champi.

Alignment:



Law



Neutral



Chaos

Saves

Reflex	1
Fortitude	0
Will	0

Speed 30 Init 1

Equipment

Starting Funds: 34 cp
Sac
Symbole religieux (25 po)

Weapons

Pelle +1 (1d4+1)

Strength	13	1
Agility	15	1
Stamina	10	0
Personality	9	0
Intelligence	13	1
Luck	11	0

Notes

Lucky Sign: Hawkeye (Missile fire damage rolls) (+0)
Languages: Common, Alignment

XP

Name: _____



AC (12)



HP (2)

Occupation:

Bûcheron

Alignment:



Law



Neutral



Chaos

Saves

Reflex	2
Fortitude	1
Will	2

Speed 30 Init 2

Equipment

Starting Funds: 27 cp
Fagot de bois
Petit sac (8 pc)

Weapons

Hachette -1 (1d6-1)

Strength	8	-1
Agility	17	2
Stamina	13	1
Personality	16	2
Intelligence	15	1
Luck	9	0

Notes

Lucky Sign: Speed of the cobra (Initiative) (+0)
Languages: Common, Halfling

XP

Name: _____



AC (12)



HP (2)

Occupation:

Forgeron

Alignment:



Law



Neutral



Chaos

Saves

Reflex	2
Fortitude	1
Will	0

Speed 30 Init 2

Equipment

Starting Funds: 32 cp
Tenailles
Torche (1 pc)

Weapons

Marteau -1 (1d8-1)

Strength	6	-1
Agility	16	2
Stamina	14	1
Personality	12	0
Intelligence	11	0
Luck	12	0

Notes

Lucky Sign: Resisted temptation (Willpower saving throws) (+0)
Languages: Common

XP

Name: _____



AC (12)



HP (5)

Occupation:

Avocat elfe

Alignment:



Law



Neutral



Chaos

Saves

Reflex	2
Fortitude	1
Will	1

Speed 30 Init 2

Equipment

Starting Funds: 34 cp
Livre
Chandelle (1 pc)

Weapons

Plume +1 (1d4+1)

Strength	13	1
Agility	17	2
Stamina	13	1
Personality	13	1
Intelligence	7	-1
Luck	12	0

Notes

Lucky Sign: Birdsong (Number of languages) (+0)
Languages: Common

XP