

Name: _____



AC (11)



HP (2)

Occupation:

Apiculteur

Alignment:



Law



Neutral



Chaos

Saves

Reflex	1
Fortitude	0
Will	1

Speed 30 Init 1

Equipment

Starting Funds: 30 cp
Jarre de miel
Fiole d'eau bénite (25 po)

Weapons

Bâton +0 (1d4)

Notes

Lucky Sign: Charmed house (Armor Class) (+0)
Languages: Common

XP

Name: _____



AC (12)



HP (1)

Occupation:

Bedeau

Alignment:



Law



Neutral



Chaos

Saves

Reflex	2
Fortitude	-2
Will	1

Speed 30 Init 2

Equipment

Starting Funds: 42 cp
Symbole religieux
Pied de biche (2 po)

Weapons

Bâton +0 (1d4)

Notes

Lucky Sign: Lived through famine (Fortitude saving throws) (-1)
Languages: Common

XP

Name: _____



AC (11)



HP (2)

Occupation:

Bûcheron

Alignment:



Law



Neutral



Chaos

Saves

Reflex	1
Fortitude	1
Will	1

Speed 30 Init 1

Equipment

Starting Funds: 26 cp
Fagot de bois
Chaîne de 3 mètres (30 po)

Weapons

Hachette +0 (1d6)

Notes

Lucky Sign: Conceived on horseback (Mounted attack rolls) (+0)
Languages: Common, Orc

XP

Name: _____



AC (10)



HP (1)

Occupation:

Fauconnier elfe

Alignment:



Law



Neutral



Chaos

Saves

Reflex	0
Fortitude	0
Will	-1

Speed 30 Init 0

Equipment

Starting Funds: 18 cp
Faucon
Outre (5 pa)

Weapons

Dague -1 (1d4-1)

Notes

Lucky Sign: Raised by wolves (Unarmed attack rolls) (+0)
Languages: Common

XP